

Worksheet 6B

Quiz 1: Semantics

What should the following programs *evaluate* to?

Program

```
nil
```

```
(vec (+ 5 5) (+ 10 10))
```

```
(let (p (vec 10 20)) (+ (head p) (tail p)))
```

```
(fun (sum l)
  (let (r 0)
    (loop
      (if (= l nil)
          (break r)
          (block (set! r (+ r (head l)))
                  (set! l (tail l)))))))
(sum (vec 10 (vec 20 (vec 30 nil))))
```

```
(sum (vec 10 (vec 20 (vec 30 nil))))
```

Result

Quiz 2: Abstract Syntax

Write the *abstract syntax* for our language.

```
enum Expr { // ...
```

```
}
```

```
enum Index {
```

```
}
```

Quiz 3: Evaluator Value

How to extend Val and eval to support vec?

```
fn eval(e, env, funs) -> Val {
  match e {
    Expr::Nil => { _____ }

    Expr::Vec(e1, e2) => { _____
                          _____
                          _____ }

    Expr::Get(e, i) => { _____
                       _____
                       _____ }
  }
}
```

Quiz 4: Assembly

Let's write the assembly code for evaluating `vec` and `vec-get`!

Program

Assembly

```
nil
```

```
(vec 10 100)
```

```
(vec e1 e2)
```

```
(let (p (vec 10 100))
      (vec-get p 0))
```

```
(let (p (vec 10 100))
      (vec-get p 1))
```

```
(vec-get e idx)
```

```
; <(vec 10 100)>
```

```
; <(vec 10 100)>
```

```
; <e>
```

Quiz 5: Your turn!

What is something you found confusing in today's lecture (or earlier)?