

CSE 231: Assignments and Blocks

Ranjit Jhala April 16, 2026

Assignments and Blocks

Next, we add **imperative** features, starting with

- **assignments** that let us *update* values of variables,
- **blocks** that let us *sequence* multiple expressions.

These are a stepping stone towards then adding **loops**.

Concrete Syntax

```
<expr> := ...
         | (set! <ident> <expr>)  -- update variable
         | (block <expr>+)        -- sequence exprs
```

QUIZ: Abstract Syntax

First, lets fill in the cases for set! and block

```
enum Expr {
  // ...
}
```

QUIZ: Semantics of set! and block

Program

Result

```
(let (x 5)
  (set! x 10)
)
```

```
(let (x 10)
  (let (y (set! x (+ x 5)))
    (+ x y)))
```

```
(let (x 5)
  (block
    (set! x (+ x 100))
    x
  )
)
```

QUIZ: Evaluator

Lets fill in the cases for the eval function.

```

fn eval(expr: &Expr, env: &Env) -> i64 {
  match expr {
    // ...
    Expr::Set(x, e) => {
      _____
      _____
      _____
    }
    Expr::Block() => {
      _____
      _____
      _____
      _____
      _____
    }
  }
}

```

How to

- Update a variable?
- Sequence expressions?

QUIZ: Assembly for set! and block

Complete the assembly code for

Program

```

(let (x 10)
  (let (y (set! x (+ x 1)))
    x)

```

Assembly

```

mov rax, 20
mov [rbp - 8.1], rax
mov rax, [rbp - 8.1]
add rax, 2
_____
_____
_____

```

```

(let (x 10)
  (block
    (set! x (+ x 1))
    x
  )
)

```

```

mov rax, 20
mov [rbp - 8.1], rax
mov rax, [rbp - 8.1]
add rax, 2
_____
_____
_____

```

QUIZ: Strategy for set! and block`(set! x e)``(block
 e0
 e1
 e2
)`*Compilation Code*Let's fill in the cases for `compile_expr` for `set!` and `block`

```
fn compile_expr(expr: &Expr, env: &Env) -> String {
  match expr {
    // other cases ...
    Expr::Set(x, e) => {

    }

    Expr::Block(es) => {

    }
  }
}
```