

```
(let* ((five 5)
      (f (fn (it) (it five)))
      (inc (fn (z) (+ z 1))))
      (f foo))
```

Free (non-local) Variables?

```
;; block to define `five` as local#1
mov rax, 10
mov [rbp - 8*2], rax

;; block to define `f`
jmp fun_finish_anon_1
fun_start_anon_1:
push rbp
mov rbp, rsp
sub rsp, 8*101
fun_body_anon_1:
mov rax, ?FIVE          ;; FIXME: what is `five`?
push rax                ;; push arg <5>
mov rax, [rbp - 8*-2]   ;; load `it`
;; CHECK FUNCTION
;; CHECK ARITY
sub rax, 5              ;; remove TAG
mov rax, [rax]          ;; load actual label of `it` into rax
call rax                ;; call `it`
add rsp, 8*1
fun_exit_anon_1:
mov rsp, rbp
pop rbp
ret
fun_finish_anon_1:
;; allocate tuple for fun_start_anon_1
mov rax, fun_start_anon_1
mov [r11], rax          ;; save label
mov rax, 1
mov [r11 + 8], rax     ;; save arity = 1
mov rax, r11           ;; save tuple address
add r11, 16            ;; bump allocation pointer (16-byte aligned)
add rax, 5             ;; tag rax as "function"
mov [rbp - 8*3], rax   ;; save `fn` as local-#2 `f`

;; block to define `inc`
jmp fun_finish_anon_2
fun_start_anon_2:
push rbp
mov rbp, rsp
sub rsp, 8*105
fun_body_anon_2:
mov rax, [rbp - 8*-2]
add rax, 2
fun_exit_anon_2:
mov rsp, rbp
pop rbp
ret
fun_finish_anon_2:
;; allocate tuple for fun_start_anon_2
mov rax, fun_start_anon_2
mov [r11], rax          ;; save label
mov rax, 1
mov [r11 + 8], rax     ;; save arity = 1
mov rax, r11           ;; save tuple address
add r11, 16            ;; bump allocation pointer
add rax, 5             ;; tag rax as "function"
mov [rbp - 8*4], rax   ;; save `fn` as local#3 `inc`

;; (f inc)
mov rax, [rbp - 8*4]   ;; push `inc` as arg
push rax
mov rax, [rbp - 8*3]   ;; load `f` tuple into rax
;; CHECK function TAG
;; CHECK arity
sub rax, 5
mov rax, [rax]        ;; load actual label
call rax
add rsp, 8*1
```

```
fn free_vars(e: &Expr) -> HashSet<String> {
  match e {
    Expr::Num(_) | Expr::Input | Expr::True | Expr::False
      =>

    Expr::Var(x)
      =>

    Expr::Fun(defn)
      =>

    Expr::Add1(e)
    | Expr::Sub1(e)
    | Expr::Neg(e)
    | Expr::Set(_, e)
    | Expr::Loop(e)
    | Expr::Break(e)
    | Expr::Print(e)
    | Expr::Get(e, _)
      =>

    Expr::Let(x, e1, e2) =>

    Expr::Eq(e1, e2)
    | Expr::Le(e1, e2)
    | Expr::Plus(e1, e2)
    | Expr::Mult(e1, e2)
    | Expr::Vec(e1, e2) =>

    Expr::If(e1, e2, e3) =>

    Expr::Block(es) =>

    Expr::Call(f, es) =>

  }
}
```